Linux on Z and LinuxONE

Scaling HyperPAV alias devices on Linux guests on z/VM



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Contents

Figuresv		
About this publication	vii	
Chapter 1. Introduction	1	
Chapter 2. Summary	3	
Chapter 3. Setup		
Hardware		
Software		
Setting up the HyperPAV environment	5	
Setup with real devices		
Setup with virtual devices	6	
Chapter 4. Workload		
	,	
Chapter 5. Results		
Directly attached disk and HyperPAV alias devices		
Single Workload generator (fio job)		
Scaling the Workload		
Throughput		
CPU cost		
Conclusion Minidisk and virtual HyperPAV alias devices		
Throughput		
CPU cost		
Conclusion		
N	48	
Notices		
Trademarks		
Terms and Conditions		
References	21	

Figures

1.	HyperPAV alias devices	5
2.	Directly attached devices: Scaling HyperPAV alias devices with a single fio workload generator job – Throughput, normalized to 1 fio job with no HyperPAV alias device	11
3.	Directly attached devices: Scaling HyperPAV alias devices with one fio workload generator job – CPU cost	12
4.	Directly attached devices: Scaling HyperPAV alias devices and fio workload generator jobs – Throughput (normalized to 1 fio job with no HyperPAV alias device)	13
5.	Directly attached devices: Scaling HyperPAV alias devices and fio workload generator jobs – Comparison of CPU utilization cost (throughput/CPU load) with HyperPAV alias devices versus without	14
6.	Virtual devices: Scaling HyperPAV alias devices and fio workload generator jobs – Ratio of throughput with the virtual devices versus attached real devices	15
7.	Virtual devices: Scaling HyperPAV alias devices and fio workload generator jobs – Ratio of the CPU cost with the virtual devices versus attached real devices	16

About this publication

This study analyses the performance improvements of real and virtualized disk setups when scaling HyperPAV alias devices for different workload levels.

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Remarks

The web links referred to in this paper are up to date as of April 06, 2020.

Chapter 1. Introduction

DASD or ECKD devices are commonly used types of disk in IBM Z[®] environments. They are easy to manage and provide a lot of functionality. For example, on Linux on Z, the DASD device driver already provides high availability through multipathing and load balancing over the available paths without any further setup in the Linux stack. Additionally, special types of processors (SAPs) are implicitly used to execute the I/O operations, saving computation cycles on the Integrated Facility for Linux (IFL) processors for the execution of the workload.

A disadvantage from the performance point of view is that the underlying channel subsystem can execute only a single I/O operation (to be precise: one channel program) on a single device at one point in time. This restriction leads to multiple I/O operations on the same disk being serialized within the operating system. The contention can be shown by monitoring the DASD channel queue in Linux, for example with the DASD statistics. For details about DASD statistics and the tunedasd command, see the Device Drivers, Features, and Commands book at https://www.ibm.com/support/knowledgecenter/linuxonibm/liaaf/lnz_r_dd.html.

The impact is small on a normal Linux root device, but it can become a severe bottle neck, for example on disks where databases store their data and access it with several I/O processes in parallel (see, for example Oracle Database on Linux on System z - Disk I/O Connectivity Study at https://www.ibm.com/support/knowledgecenter/linuxonibm/liaag/l0orac00_2012.htm).

A container environment setup with a single DASD device holding the cluster file and the container overlay file systems motivated this study. Such setups for Docker, PodMan, or CRI-O (with Kubernetes) environments are prone to I/O access limitations. The disk can be, for example, the root file system of the hosting node.

Such a single-disk setup can lead to a high number of parallel disk I/O operations on that disk. The number of disk operations might scale with the number of containers:

- When micro services are used, large numbers of containers with a very short lifecycle are potentially created continuously.
- When just starting many containers at the same time, for example after some maintenance.
- When pods or containers are updated at the same time.

This contention applies to any scenario running multiple, parallel disk I/O requests on one disk. The impact scales with the degree of parallelism.

A very convenient and effective way to overcome that limitation is the usage of HyperPAV alias devices. They can be shared between LPARs, unfortunately they cannot be shared within one Hypervisor, neither between guests nor between the Hypervisor and a guest. When attaching the devices directly to the guest, the amount of HyperPAV alias devices needed scales with the number of guests, until it is no longer practicable. In these scenarios using a virtualized HyperPAV environment might be an option.

This study investigates the behavior of a complex disk I/O load with workload generators running in parallel on a single disk device when scaling the number of HyperPAV aliases in a z/VM[®] guest. Additionally, the z/VM feature of virtualized HyperPAV alias devices with a full-pack minidisk is compared to direct-attached real devices on a guest.

Chapter 2. Summary

This study analyses the performance improvements of real and virtualized disk setups when scaling HyperPAV alias devices for different workload levels.

For the setup with real devices, the disks and HyperPAV alias devices are directly attached to the guest. This configuration shows the best performance. The usage of a small number of HyperPAV alias devices, like five, improves the performance by several factors. In the best case an improvement by factor eight was achieved compared to the scenario without HyperPAV alias devices. However, because directly attached HyperPAV alias devices cannot be shared, neither between guests nor between a guest and z/VM, this is useful only for a limited number of guests. Ideally, only for guests with very high disk I/O bandwidth requirements.

Using HyperPAV alias devices significantly improves the throughput on all load levels of the workload, but at higher load levels this incurs additional CPU cost.

An overall approach would be to set up such an environment with 5 to 10 HyperPAV aliases as default. When a higher I/O bandwidth is needed, about 20 HyperPAV aliases are a good approach. Be aware that it is possible to define too many alias devices, which in the worst case might lead to a throughput decrease compared to the scenario with fewer alias devices.

The usage of virtualized devices is an alternative, which simplifies the setup and the management significantly at a moderate impact on throughput and CPU cost. The behavior is very similar compared to the setup with real devices and the overhead of 5% - 10% is within the expected range for virtualization.

The virtualized setup with full-pack minidisks and virtual HyperPAV alias devices can be easily applied to <u>a large number of guests</u>. In this scenario it is only important to have <u>sufficient</u> real HyperPAV alias devices attached to the z/VM.

Note that Linux uses the HyperPAV aliases in a balanced way. In a virtualized disk environment z/VM should therefore have a significantly higher number of real alias devices than the guest with the most virtual alias devices, to reduce the contention on the real HyperPAV alias devices.

z/VM 7.1 and 6.4 supports HyperPAV alias devices attached to the system for paging. Enable HyperPAV devices for paging through the FEATURES ENABLE PAGING_ALIAS system configuration file statement or the CP command SET PAGING ALIAS ON.

Chapter 3. Setup

This section describes the hardware and software used and **how to** setup directly attached or virtualized disk and HyperPAV alias devices.

Hardware

The test environment runs on an LPAR on an IBM z14[®] (3906-M04) with 16 cores (IFL), SMT2 enabled, and 64 GiB memory.

The root disk of the guest was a Mod 54 DASD from an IBM[®] DS8886 Model 985 (2831-985) with 0 – 30 HyperPAV alias devices. This disk is also used as test device. It is connected through:

- 8 FICON® Express16S+ channels with 16 Gbit/s link speed
- · High Performance FCION enabled on all paths

Software

The Hypervisor was z/VM V.7.1.0 SLU 1902. The guest uses RHEL 8.1 with 8 CPUs and 8 GiB memory.

The benchmark used was the Flexible I/O Tester (fio) version fio-2.2.6-2-g8549. It might be part of your distribution or can be downloaded from https://github.com/axboe/fio.

Setting up the HyperPAV environment

HyperPAV alias devices can be considered as simply a special type of disks devices. They have a device address which can be attached to a guest. The guest needs to exclude this address from its cio_ignore list (if this is configured) and enable the device like any other disk device. The DASD device driver manages the usage of the alias device automatically, no further action is required from the Linux administrator.

The chzdev tool can be used to apply these changes and create the corresponding udev rules for persistency in one step for each device.

HyperPAV alias devices do not have a dasd<x> name, so they are not represented within /dev.

- The Isdasd command lists alias devices with the name "alias".
- The lsblk command does not list alias devices.
- You can find statistics for HyperPAV alias devices in /sys/kernel/debug/dasd.

HyperPAV alias devices are defined on the storage server per logical control unit (LCU). They can be used for any disk from that LCU, but only from them. You can use the lsdasd command with the -u option to verify that:

lsdasd -u Bus-ID	Name	UID
0.0.b5d5 0.0.b5da 0.0.1000 0.0.1016 0.0.1017 0.0.1018 0.0.1019	dasdb dasda dasdc alias alias alias alias	IBM.75000000XK801.b500.d5.0000000000756200000000000000000000000000

Figure 1. HyperPAV alias devices

The alias devices in the example are only used for DASD devices that fully match the highlighted part **IBM.750000000XK801.b900**. That means alias devices with UUID IBM.750000000XK801.b900.xx are only used for dasdc and not for dasda or dasdb. The **b900** describes the LCU of the device. For the devices dasda and dasdb, HyperPAV aliases from LCU b500 would need to be added. Also note that the alias devices have an 'xx' after the LCU name, while DASDs have a hex number.

Another challenge is that the address range from an LCU is shared between DASDs and HyperPAV aliases. The more alias devices are defined, the less DASDs can be defined. This limitation can be overcome by using a virtualized disk environment.

All this makes careful management of the directly attached devices essential.

Setup with real devices

To set up a z/VM guest with real devices, the following steps are needed:

1. To assign real DASD and HyperPAV alias devices to a guest, attach the devices to the guest, using, for example:

attach<rdev>* where rdev can also be a range, for example: rdev1-rdev2. Hint: To reduce the complexity of the guest setup, add a virtual device address

- Remove the device addresses from the cio_ignore list if one exists and enable the device. To do this
 persistently, use the chzdev command, for example:
 # chzdev dasd 1000 -e
- 3. To verify the result, use lsdasd -u.

Setup with virtual devices

The setup with virtual devices is implemented with a full-pack minidisk and the definition of virtual HyperPAV alias devices. Note that virtual HyperPAV alias devices can only be defined for full-pack minidisks.

To set up a z/VM guest with virtual devices, the following steps are needed:

1. Define the full-pack minidisk using starting cylinder 0 and the address of the real device in the z/VM user directory as

MDISK <vdev> 3390 DEVNO <rdev> MR

which enables it under address <vdev> when the guest is started.

2. Remove the device addresses from the cio_ignore list if one exists and enable the device as in step 2 above, but use <vdev> address. Accessing the <volid> directly from Linux destroys the minidisk structure.

Before virtual HyperPAV alias devices can be defined for the guest, at a minimum the same number of real HyperPAV alias devices need to be attached to the z/VM. If multiple guests should use virtual HyperPAV alias devices, consider assigning more real devices to the z/VM.

To define virtual HyperPAV alias devices for the guest, the following steps are needed:

- Attach real HyperPAV alias devices to z/VM using, for example: att \$rdev SYSTEM Alternatively, use the SYSTEM_ALIAS statement in the system configuration file.
- 2. Define the virtual HyperPAV alias devices to the guest: define hyperpavalias <vdev> for base <minidisk address from above>

The vdev of the HyperPAV alias devices can be any unused address in the guest context. Like the minidisk virtual address, these addresses could be the same for any guest, which simplifies the setup significantly, because the virtual HyperPAV definitions can be identical for all guests.

The next step, using chzdev to remove the device from cio_ignore and enabling the device, is the same as with the real device, except now with the <vdev> address of the HyperPAV alias device.

Note: Neither extended address volumes nor HyperPAV alias devices are eligible for minidisk caching.

Chapter 4. Workload

As workload generator the Flexible I/O Tester (fio) was used. Each fio job starts 8 processes with a mix of:

- · read and write operations
- with a varying block size (4K, 8K, 64K, 128K)
- on a large number of files with a varying file size from 1 KB 100MB

These requests are started asynchronously and with direct I/O.

To scale the workload, the number of jobs was scaled from one to four. All jobs use the same large DASD or minidisk as target

The expectation is that disk I/O workload levels caused by containers and their overlay files systems are between the load level created by one or two fio jobs (which is low to moderate). The level created by four fio jobs can be considered as very high.

The objective was to provide a more complex I/O pattern than just sequential reads or writes to simulate a more customer-like workload.

Chapter 5. Results

This chapter describes the results of scaling real and virtual HyperPAV aliase devices at different workload levels.

All results are averages from two runs.

Directly attached disk and HyperPAV alias devices

This section covers the results when using a real device that is directly attached to the guest.

Single Workload generator (fio job)

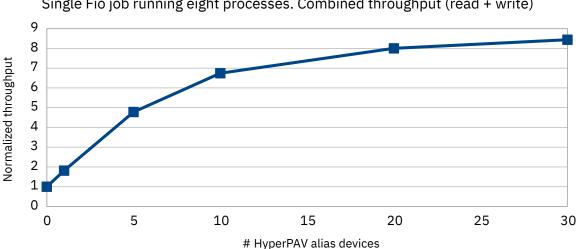
This section shows the results with a single fio work generator. Each fio jobs starts 8 processes that issue their workload asynchronously to ensure a certain amount of parallel I/O requests to the test device.

With this workload level, the throughput increases almost proportionally up to five HyperPAV alias devices. With more alias devices, the gain in throughput slowly decreases up to 30 alias devices, where the curve flattens out and the throughput reaches maximum.

Throughput

Figure 2 on page 11 shows the scaling of the throughput when scaling the amount of HyperPAV aliases from none to 30.

Fio mixed workloads - Scaling HyperPAV devices with DASD: Throughput





Single Fio job running eight processes. Combined throughput (read + write)

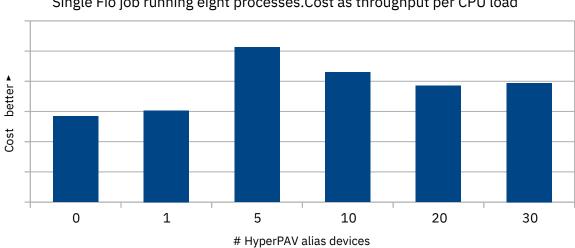
Figure 2. Directly attached devices: Scaling HyperPAV alias devices with a single fio workload generator job - Throughput, normalized to 1 fio job with no HyperPAV alias device.

With this workload level, the throughput increases almost proportionally up to five HyperPAV alias devices. With more alias devices, the gain in throughput slowly decreases up to 30 alias devices, where the curve flattens out and the throughput reaches maximum.

CPU cost

Figure 3 on page 12 shows the scaling of the cost when scaling the number of HyperPAV aliases from none to 30 devices. The cost is defined as throughput driven per CPU, higher values are better.

Fio mixed workloads - Scaling HyperPAV devices with DASD: CPU Cost



Devices are attached directly to the guest. Single Fio job running eight processes.Cost as throughput per CPU load

Figure 3. Directly attached devices: Scaling HyperPAV alias devices with one fio workload generator job – CPU cost.

Compared to the setup without alias devices, all scenarios with alias devices show a reduction of the CPU cost leading to an increase of throughput driven per CPU. This workload level works most efficiently (highest throughput value per CPU) with five alias devices. Note that the throughput further increases greatly from five to 30 HyperPAV alias devices, but the consumption of CPU cycles per MB/sec to drive that high level of throughput is higher compared to five alias devices, but still less compared to no HyperPAV aliases.

Conclusion

Using HyperPAV alias devices improves the throughput of low to moderate workloads significantly and always drives more throughput with the CPU cycles than without alias devices.

Scaling the Workload

For this scenario the workload was increased to two and four fio jobs which results in up to 32 workload generating processes. Especially the last workload level could be considered as very high.

Throughput

Figure 4 on page 13 shows the normalized throughput when scaling the workload in three steps by scaling the number of fio jobs.



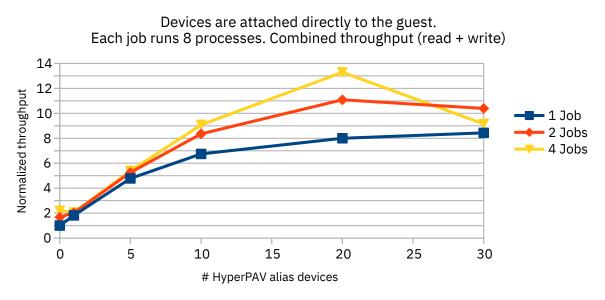


Figure 4. Directly attached devices: Scaling HyperPAV alias devices and fio workload generator jobs – Throughput (normalized to 1 fio job with no HyperPAV alias device).

There are two important aspects:

- The throughput scaling with a fixed number of HyperPAV alias devices.
 - When increasing the load level, the throughput only scales with 20 alias devices for all three workload levels. With ten alias devices it only scales well from one to two fio jobs.
 - This shows the contention caused by serialization effects.
- The throughput scaling when scaling the number of HyperPAV alias devices for a certain workload
 - Each workload level improves with more HyperPAV alias devices up to 20 devices.
 - With increasing numbers of HyperPAV alias devices, more bandwidth of the I/O subsystem becomes available to handle parallel I/O requests to the same disk.

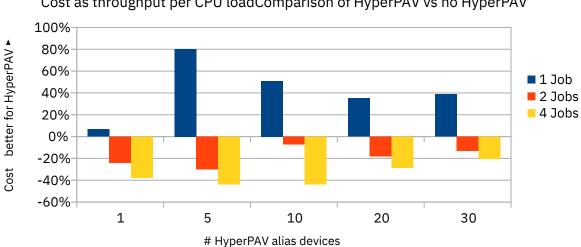
When scaling the workload level, the improvement already seen with the low workload level by using alias devices continues. It reaches an improvement up to factor 8x (!) when comparing 20 alias devices with no alias devices for the same workload level.

But it also shows a saturation effect for more than 20 alias devices, where the throughput curve flattens or declines at the end when increasing the amount of alias devices. The effect is larger for higher workload levels.

CPU cost

Figure 5 on page 14 compares the CPU cost as throughput per CPU. It shows the ratio of the cost results with HyperPAV alias devices versus without alias device (value with no alias device defines the base line).

Fio mixed workloads - Scale HyperPAV devices with DASD: CPU cost



Devices are directly attached to the guest. Each Job runs 8 processes. Cost as throughput per CPU loadComparison of HyperPAV vs no HyperPAV

Figure 5. Directly attached devices: Scaling HyperPAV alias devices and fio workload generator jobs – Comparison of CPU utilization cost (throughput/CPU load) with HyperPAV alias devices versus without.

Compared with a single fio job results the picture changes. The blue bars repeat what is shown in figure 2 above for one fio job. With increasing workload, the effort for driving the alias devices increases. However, the throughput improves by factors while the cost increases in percent. For example, you get more than 6x -8x more throughput at a cost (CPU effort per throughput) increase of 20% to 40%.

Conclusion

Using HyperPAV alias devices improves the throughput on all workload levels significantly, but at higher workload levels the improvement incurs some additional CPU cost.

Overall, a useful approach is to set up such an environment with 5 - 10 HyperPAV aliases. If a higher I/O bandwidth is required, 20 HyperPAV aliases are a good approach. Be aware that it is possible to have too many alias devices defined. In the worst case this can lead to a decreased throughput compared to the best case.

Minidisk and virtual HyperPAV alias devices

The virtual environment of the guest consists of full-pack minidisks and virtual HyperPAV alias devices created with the **define hyperpavalias** statement. Now, z/VM owns the same number of real HyperPAV alias devices.

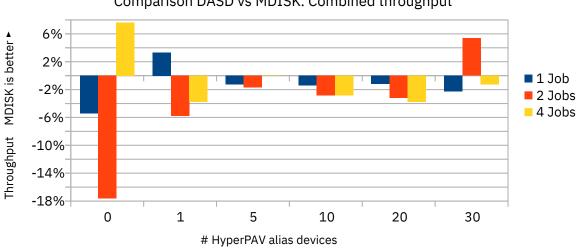
A major difference when using the virtualized setup is the increase in path length. z/VM now drives and manages the virtual devices additionally to the I/O to the real devices. Due to this additional workload the important question here is the impact on throughput and CPU cost.

Overall the behavior is very similar to the directly attached devices. Therefore, the focus of the following figures is on what changes compared to the environment with real devices. To depict that, the charts show only the ratio of the minidisk data to the corresponding DASD data. Positive values mean that the minidisk shows a better behavior (higher throughput or lower CPU cost) than the DASD.

Throughput

Figure 6 on page 15 shows the ratio of the minidisk throughput versus the DASD value when scaling virtual HyperPAV aliases devices.

Comparison DASD vs MDISK - Scaling HyperPAV devices: Throughput



Guest owns virtual HyperPAV alias devices, z/VM owns the real devices. Comparison DASD vs MDISK. Combined throughput

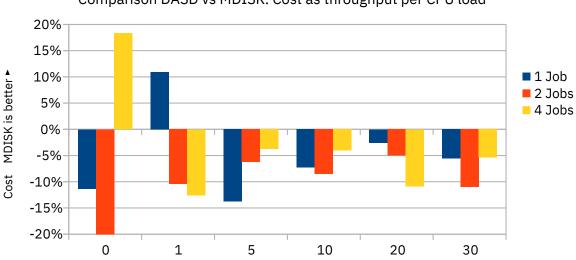
Figure 6. Virtual devices: Scaling HyperPAV alias devices and fio workload generator jobs – Ratio of throughput with the virtual devices versus attached real devices.

Overall, the throughput shows a moderate degradation from -1% to -4%. The scenario without HyperPAV aliases behaves differently, here all values are relatively small, meaning that the -18% degradation corresponds to an absolute difference of 50 MB/sec. The improvement to the setup without virtual HyperPAV aliases is still up to a factor of 5.4x-8.7x.

CPU cost

Figure 7 on page 16 show the ratio of the minidisk CPU cost versus the DASD value when scaling virtual HyperPAV aliases.

Comparison DASD vs MDISK - Scaling HyperPAV devices: CPU cost



Guest owns virtual HyperPAV alias devices, z/VM owns the real devices. Comparison DASD vs MDISK. Cost as throughput per CPU load

Figure 7. Virtual devices: Scaling HyperPAV alias devices and fio workload generator jobs – Ratio of the CPU cost with the virtual devices versus attached real devices.

Overall the CPU cost shows an additional effort for the virtualization from 5% to 10% (average 6%), which is in the expected range for a virtualized setup.

Conclusion

Because it is not possible to set up a larger number of z/VM guests with directly attached HyperPAV alias devices, as the real devices cannot be shared between guests, the virtualized setup is a good alternative. The overall behavior, with its moderate impact on throughput and cost, is similar compared to the setup with directly attached real devices. The overhead is almost independent of the number of alias devices.

The virtualized setup with full-pack minidisks and virtual HyperPAV alias devices can easily be applied to large numbers of guests. It is only important to have enough real HyperPAV alias devices attached to the z/VM.

- The minimum requirement is the number of devices of the guest with the most virtual HyperPAV alias devices. Configuring a guest with more virtual alias devices than the z/VM system has real alias devices will fail.
- The virtualized HyperPAV alias devices from the guests are dispatched to the real HyperPAV alias devices from z/VM. Therefore, to reduce contention, the z/VM should be configured with a significantly larger number of real HyperPAV alias devices than the largest guest has.

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